

CoolEdit-Windows Command History and Filename Completion.

Release Notes

Installing CoolEdit

Sorry, there is no automatic installation program at this stage.

Simple manual installation

Create a \cooledit directory on your hard disk
Copy cooledit.exe and cooledit.hlp into the directory
Copy cooledit.ini into the \windows directory on your hard disk
Add cooledit.exe to your Startup Group

Installing CoolEdit in a different directory

Copy cooledit.exe and cooledit.hlp into the directory
Copy cooledit.ini into the \windows directory on your hard disk
Edit the HelpFile entry in the [PANIC] section of cooledit.ini to point to cooledit.hlp
Add cooledit.exe to your Startup Group

After you've installed CoolEdit I suggest you print and read the Quick Start Topic in the help file.

Undesirable Features

CoolEdit doesn't work with FoxPro for Windows, FoxPro doesn't use the standard Windows controls so CoolEdit can't subclass them. There may be other apps that don't use the standard controls, CoolEdit won't work with them either.

CoolEdit doesn't work with Cardfile with the standard COMMDLG.DLL that comes with Windows. This one really confused me, it failed on the machine at work but at home it was fine. I finally remembered that I had installed the Spanish version of COMMDLG from the SDK on my machine at home (Yeah, I don't know why either!), I put the standard DLL back on and hey presto it failed! It looks like the parent of the edit controls is changing when the standard DLL is used (but only Cardfile seems to do this!?!). I looked in the SDK Help and there is a function SetParent() to change the parent window so I guess it's possible. If any one has a use for the SetParent() function I'd be interested to know.

If an application uses control arrays, that is more than one control with the same ID, then they all get treated as one control and they will have a shared history list. VB programs use control arrays quite a lot (well mine do anyway!).

The properties dialog doesn't work as expected with System Modal dialogs (eg the Parameters box that Winoldap pops up when you run a pif file). Nothing dangerous happens and it *functions* correctly. I could disable the box when it relates to a control in a system modal window but at the moment I figure the loss of functionality wouldn't be worth it.

Closing CoolEdit while active controls are open

If you try to close CoolEdit when there active edit controls open you'll get a warning, pay attention to it, closing CoolEdit under those conditions will leave the **open** controls with no WndProc. Whilst this is not as dangerous as leaving **all** controls without a WndProc it's not something you

should try without a safety hat on.

To see which controls are active click on the CoolEdit icon and select 'About' from the System Menu then look for controls with an 'Usage' value greater than 0. You need to close the windows associated with those controls before you can close CoolEdit.

Copyright and the future of CoolEdit

I'm releasing this version of CoolEdit with no restrictions on copying or requests for reward. I am not, however, placing the program in the public domain, the copyright still remains with me. I would appreciate it if all support issues be raised by emailing me and ask for your patience if I don't respond very quickly. I would like your comments on CoolEdit, I'm fairly pleased with it, but that could be due to the sense of technical achievement rather than the usefulness of the program.

I will evaluate the feedback I get to see if I think it's worth continuing with the development of the program, if I do then I think I'm probably going to have to charge a small registration fee for the program, I'll make a decision on that when I have gauged the level of support I need to provide.

Enjoy!

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